

Axis & Allies®

2017 Spring Gathering XV©

EVENT SCHEDULE LISTING: (updated 2-1-2017)



Listed below are the SCHEDULED events that will be run at the Spring Gathering XIV. Please Note: If a particular event is NOT listed, that does NOT mean that particular game will not be played and/or additional games of the same will NOT be played as well, just that pre-registration for that event or more of the same type of games were not included in the vent listings. *(Please note, all event times and listings are subject to change based on volunteer scheduling and player registration!)

Event #-Game

- 01- Global 1940 Tournament: 6:30 pm (Up to 3 player(s)/side) Set up and play begins on Friday night. 1 Game only per team. Victory conditions given at event. This event will run both Friday night into Saturday. Please bring a game if possible.
- 02 - AA 1942 2nd Ed. Tournament: 6:30pm (16 players/ 8 teams Max.) This will be a 3 round Single Elimination Event. Victory conditions will be based on; Most VC wins. Bid for sides. 4 hour 45 minute rounds. Total VP Please bring a copy of the game. Top player/teams will receive prizes.
- 03 - AA Mini's Battlefest: 10:00 am. Standard Battlefest rules apply and will be available before event. Please bring your own 500 pt. minis/armies for both sides. Top player will receive prize.
- 04 - War at Sea Battlefest - 2:00 pm Standard Battlefest rule apply and will be available before event. Please Bring your own 250 pt. fleets for both sides. Top player will receive prize.

^ALL Events rules may be found on the SmoreySwamp Spring Gathering Page. If you have any questions, please contact Brian Ferguson (EO/GM) or Greg Smorey (A-EO/GM). Thanks in advance.

