



## G42 Set-Up & Rules; for AAG40 2<sup>nd</sup> Ed.

By Larry Harris: Updated April 2013

This is called the **Global 1942 Scenario**. "Simply stated, one may use one's Europe and Pacific 1940 game maps to play a 1942 scenario that was designed by Larry Harris."

"It will be a much shorter game than the present 1940 Global game. It will include far fewer pieces and far fewer rules... especially rules that have to deal with neutrals, being at war, going to war etc..."

There will be NO major neutral Powers. All the NO's from the Global 1940 game will still apply as is.

**ALL Powers begin the game AT WAR. Both the Soviet Union and the US may attack anyone from the onset of the game.**

### Victory Conditions stay the same:

**Axis win by controlling 8 VCs in Europe or 6 VCs in the Pacific for a complete round of play (ending with the next turn of the Axis power that captured the final required city) and control at least one Axis capital (Berlin, Rome, or Tokyo) at the end of that round.**

**Allies win by controlling Berlin, Rome, and Tokyo for a complete round of play (ending with the next turn of the Allied power that captured the third capital) and control at least one Allied capital (Washington, London, Paris, or Moscow) at the end of that round.**

The new turn order for G42 should be:

1. Soviet Union
2. Japan
3. United States
4. China
5. Germany
6. United Kingdom
7. Italy
8. ANZAC
9. France

As for who controls which powers refer to page 34 of the Europe 40 2nd Edition Rulebook at the top left where it reads "Number of Players". But this is only a suggestion- each side can decide who plays which power(s) of that particular alliance.



## Axis & Allies Global 1942 (Played on the Europe and Pacific 1940 Map)

### SET-UP & BONUSES

#### Germany 54 IPCs

##### **Bonus Income:**

- 5 IPCs if Germany controls both Denmark and Norway while Sweden is neither pro-Allies nor Allies-controlled.
- 5 IPCs if Germany controls Russia (Moscow).
- 5 IPCs if Germany controls Volgograd (Stalingrad).
- 5 IPCs if Germany controls Novgorod (Leningrad).
- 5 IPCs if at least one German land unit is in Axis-controlled Egypt.
- 5 IPCs if an Axis power controls Caucasus.
- 2 IPCs if Germany controls Persia.
- 2 IPCs if Germany controls Iraq.
- 2 IPCs if Germany controls Northwest Persia

- Germany:** 3 Infantry, 3 Artillery, 2 Tanks, 1 AAA, 1 Fighter, 1 Strategic Bombers, Major Industrial Complex
- Baltic States:** 1 Infantry, 1 Tank, German control marker
- Belarus:** 3 Infantry, 1 Tank, German control marker
- Bessarabia:** German control marker
- Bulgaria:** 1 Infantry, 1 Tank, German control marker
- Denmark:** 1 Infantry
- Eastern Poland:** 2 Infantry, 1 Fighter, 1 Tactical Bomber, German control marker
- Finland:** 3 Infantry, German control marker
- France:** 1 Infantry, 2 tanks, 1 AAA, Air Base, Minor Industrial Complex, German control marker
- Greece:** 1 Infantry, 1 Mechanized Infantry, German control marker
- Holland/Belgium:** 1 Infantry, 1 Tank, 1 Fighter, 1 Tactical Bomber
- Greater Southern Germany:** 1 Infantry
- Slovakia/Hungary:** 1 Infantry
- Normandy/Bordeaux:** 1 Infantry, 1 Artillery, 1 Tank, German control marker
- Norway:** 2 Infantry, 1 Fighter
- Poland:** 4 Mechanized Infantry
- Romania:** 2 Infantry, 1 Tank, 1 Fighter
- Smolensk:** 3 Infantry, 1 Artillery, 1 Tank, German control marker
- Southern France:** 1 Infantry, 1 Tank, Naval Base, German control marker
- Tobruk:** 1 Tank, 1 Mechanized Infantry
- Ukraine:** 3 Infantry, 1 Artillery, 1 Tank, 1 Fighter, Minor Industrial Complex, German control marker
- Western Germany:** 1 Infantry, 1 Tank, 1 AAA, 1 Fighter, 1 Tactical Bomber, Air Base, Naval Base, Major Industrial Complex
- Western Ukraine:** 1 Infantry, German control marker
- Yugoslavia:** 1 Tank, German control marker

**Sea Zone 93:** 1 Transport, 1 Destroyer

**Sea Zone 107:** 2 Submarines

**Sea Zone 113:** 1 Transport, 2 Submarines, 1 Cruiser

### Soviet Union 29 IPCs

#### **Bonus Income:**

- 10 IPCs (one time only) the first time the Soviet Union controls Germany (Berlin).
- 5 IPCs if sea zone 125 is free of Axis warships, Archangel is controlled by the USSR and there are no Allied units in any original Soviet territories.
- 3 IPCs for each original German, Italian, or Pro-Axis neutral territory that the USSR controls.

**Archangel:** 4 Infantry, 1 Tank

**Bryansk:** 4 Infantry, 1 Artillery

**Buryatia:** 2 Infantry

**Caucasus:** 1 Infantry

**Evenkiyskiy:** 2 Infantry

**Karelia:** 1 Infantry

**Kazakhstan:** 1 Infantry

**Novgorod (Leningrad):** 4 Infantry, 1 Artillery, 2 AAA, 1 Fighter, Air Base, Naval Base, Minor Industrial Complex

**Novosibirsk:** 1 Infantry

**Rostov:** 4 Infantry, 1 Artillery

**Russia (Moscow):** 4 Infantry, 1 Mechanized Infantry, 1 Artillery, 2 Tanks, 1 AAA, 1 Fighter, 1 Tactical Bomber, Air Base, Major Industrial Complex

**Siberia:** 2 Infantry

**Urals:** 3 Tanks, 1 Fighter

**Volgograd (Stalingrad):** 1 Mechanized Infantry, 1 Tank, 1 AAA, Minor Industrial Complex

**Vyborg:** 1 Infantry

**Yakut S.S.R.:** 1 Infantry

**Sea Zone 127:** 1 Submarine

### United Kingdom 41 IPCs (UK Eur -31 IPCs, UK Pac -10)

#### **Bonus Income:**

- 5 IPCs (awarded to the Europe economy) if the UK controls all of its original territories in its European economy.
- 5 IPCs (awarded to the Pacific economy) if the United Kingdom controls both Kwangtung and Malaya.

**Alexandria:** 1 Mechanized Infantry, 1 Artillery, 1 Tank

**Anglo-Egyptian Sudan:** 1 Infantry

**Burma:** 1 Infantry

**Celebes:** British control marker

**Egypt:** 2 Infantry, 1 Mechanized Infantry, 1 Artillery, 1 Tactical Bomber, Naval Base

**Ethiopia:** British control marker

**Gibraltar:** Naval Base

**Iceland:** Air Base

**India:** 4 Infantry, 1 Artillery, 2 AAA, 1 Fighter, 1 Tactical Bomber, Air Base, Naval Base, Major Industrial complex

**Italian Somaliland:** British control marker

**Malta:** 1 AAA, 1 Fighter

**New Brunswick/Nova Scotia:** Naval Base

**Persia:** British control marker

**Quebec:** 1 Tank, Minor Industrial Complex

**Scotland:** 1 Infantry, 1 Tactical Bomber, Air Base

**Trans-Jordan:** 1 Infantry

**Union of South Africa:** 1 Infantry, Naval Base, Minor Industrial Complex

**United Kingdom:** 2 Infantry, 1 Artillery, 1 Tank, 1 AAA, 2 Fighters, 1 Strategic Bomber, Air Base, Naval Base, Major Industrial Complex

**West India:** 1 Infantry

**Sea Zone 39:** 1 Transport, 1 Cruiser, 1 Aircraft Carrier (with/1 Fighter)

**Sea Zone 91:** 1 Destroyer

**Sea Zone 98:** 1 Cruiser

**Sea Zone 106:** 1 Transport, 1 Destroyer

**Sea Zone 119:** 1 Transport, 1 Battleship

### Italy 10 IPCs

#### **Bonus Income:**

- 5 IPCs if Axis powers control at least 3 of the following territories: Gibraltar southern France, Greece, Egypt.
- 5 IPCs if Axis powers control all of the following territories: Morocco Algeria, Tunisia, Libya, Tobruk, Alexandria.
- 5 IPCs if there are no Allied surface warships in the Mediterranean Sea.
- 2 IPCs if Italy controls Iraq.
- 2 IPCs if Italy controls Persia.
- 2 IPCs if Italy controls Northwest Persia.

**Albania:** 1 Infantry, 1 Tank

**Libya:** 2 Infantry, 1 Fighter

**Northern Italy:** 1 Infantry, 1 Artillery, 1 Tank, 1 AAA, 1 Fighter, 1 Strategic Bomber, Major Industrial Complex

**Southern Italy:** 2 Infantry, 1 AAA, 1 Fighter, 1 Tactical Bomber, Air Base, Naval Base, Minor Industrial Complex

**Tunisia:** 1 Mechanized Infantry, Italian control marker

**Tobruk:** 1 Infantry, 1 Artillery

**Sea Zone 95:** 1 Transport, 1 Cruiser

**Sea Zone 97:** 1 Battleship

### United States 50 IPCs

#### **Bonus Income:**

- 10 IPCs if the US controls all the following territories: Eastern US, Central US, Western US.
- 5 IPCs if the US controls the Philippines.
- 5 IPCs if the US controls all of the following territories: Mexico, South East Mexico, Central America, West Indies.
- 5 IPCs if the US controls all of the following territories: Alaska, Aleutian Islands, Hawaiian Islands, Johnston Island, Line Islands.
- 5 IPCs if there is a least 1 US land unit in the territory France.

**Alaska:** 1 Infantry

**Central United States:** 1 Infantry, Major Industrial Complex

**Eastern United States:** 2 Infantry, 2 Mechanized Infantry, 1 Artillery, 1 Tank, 1 AAA, 1 Fighter, 1 Strategic Bomber, Air Base, Naval Base, Major Industrial Complex

**Hawaiian Islands:** 2 Infantry, 2 Fighters, Air Base, Naval Base

**Midway:** 1 Infantry, Air Base

**Solomon Islands:** 4 Infantry, 1 Artillery, 1 Fighter, 1 Tactical Bomber

**Western United States:** 4 Infantry, 1 Mechanized Infantry, 1 Artillery, 1 Tank, 1 AAA, 2 Fighter, 1 Tactical Bomber, 1 Strategic Bombers, Air Base, Naval Base, Major Industrial Complex

**Sea Zone 10:** 1 Transport, 1 Submarine, 1 Destroyer, 1 Cruiser, 1 Battleship

**Sea Zone 26:** 2 Submarines, 1 Destroyer, 1 Aircraft Carrier (with/1 Fighter)

**Sea Zone 49:** 1 Transport, 1 Destroyer, 1 Cruiser, 1 Battleship

**Sea Zone 101:** 2 Transports, 1 Destroyer

### France (No Starting IPCs)

#### **Troop bonus if France is liberated**

When the territory France is liberated by the Allies, the player controlling France immediately places up to 12 IPCs worth of any French units on the territory France for free. This happens only once per game.

**Algeria:** 1 Infantry

**French West Africa:** 1 Infantry

**Morocco:** 1 Infantry

**Syria:** 1 Infantry

**United Kingdom:** 2 Infantry, 1 Fighter

**Sea Zone 72:** 1 Destroyer

**Sea Zone 83:** 1 Cruiser

### ANZAC 10 IPCs

#### **Bonus Income:**

- 5 IPCs if the Allies (not including the Dutch) control Dutch New Guinea, New Guinea, New Britain, and the Solomon Islands.

- 5 IPCs if an Allied power controls Malaya and ANZAC controls all of its original territories.

**Egypt:** 2 Infantry

**New South Wales:** 2 Infantry, 1 AAA, Naval Base, Minor Industrial Complex

**New Zealand:** 1 Infantry, 1 Fighter, Air Base, Naval Base

**Queensland:** 2 Infantry, 1 Artillery, 1 Fighter, Air Base, Naval Base

**Western Australia:** 1 Infantry

**Sea Zone 62:** 1 Transport, 1 Destroyer

**Sea Zone 63:** 1 Cruiser

### China 12 IPCs

#### **Bonus Income:**

- 6 IPCs if the Burma Road is open. Allies must control: India, Burma, Yunnan, and Szechwan. China may also purchase artillery.

**Anhwe:** 2 Infantry

**Kweichow:** 1 Infantry

**Shensi:** 2 Infantry

**Szechwan:** 2 Infantry, 1 Fighter (US)

**Yunnan:** 2 Infantry

### Japan 48 IPCs

#### **Bonus Income:**

- 5 IPCs if Axis powers control all of the following territories: Sumatra, Java, Borneo, Celebes.

- 5 IPCs if Axis powers control New South Wales (Sydney).

- 5 IPCs if Axis powers control India (Calcutta).

- 5 IPCs if Axis powers control Hawaiian Islands (Honolulu).

- 5 IPCs if Axis powers control Western United States (San Francisco).

- 5 IPCs if Axis powers control all of the following territories: Guam, Midway, Wake Island, Gilbert Islands, Solomon Islands.

**Borneo:** 1 Infantry, Japanese control marker

**Caroline Islands:** 2 Infantry, Air Base, Naval Base

**Dutch New Guinea:** Japanese control marker

**Formosa:** 1 Fighter

**French Indo China:** 2 Infantry, 1 Artillery, 1 Fighter, Japanese control marker

**Gilbert Islands:** 1 Infantry, Japanese control marker

**Guam:** 1 Infantry, Air Base, Japanese control marker

**Iwo Jima:** 1 Infantry

**Japan:** 4 Infantry, 1 Artillery, 1 Tank, 1 AAA, 1 Fighters, 1 Tactical Bomber, 1 Strategic Bombers, Air Base, Naval Base, Major Industrial Complex

**Java:** 2 Infantry, Japanese control marker

**Jehol:** 1 Infantry, Japanese control marker

**Kiangsi:** 1 Infantry, Japanese control marker

**Kiangsu:** 4 Infantry, 1 Artillery, 1 Fighter, 1 Tactical Bomber, Japanese control marker

**Korea:** 1 Infantry

**Kwangsi:** 3 Infantry, 1 Artillery, Japanese control marker  
**Kwangtung:** 1 Infantry, 1 Artillery, Naval Base, Japanese control marker

**Malaya:** 1 Infantry, Naval Base, Japanese control marker

**Manchuria:** 3 Infantry, 1 Artillery, 1 Fighters, 1 Tactical Bomber, Japanese control marker

**New Britain:** 2 Infantry, Japanese control marker

**New Guinea:** Japanese control marker

**Okinawa:** 1 Infantry

**Palau Island:** 1 Infantry

**Philippine Islands:** 2 Infantry, 1 Artillery, Air Base, Naval Base, Japanese control marker

**Shantung:** 1 Infantry, 1 Artillery, Japanese control marker

**Siam:** 1 Infantry

**Sumatra:** 2 Infantry, Japanese control marker

**Wake Island:** 1 Infantry, Air Base, Japanese control marker

**Sea Zone 6:** 1 Transport, 1 Destroyers, 1 Aircraft Carrier (with/ 1 Fighter & 1 Tactical Bomber), 1 Battleship

**Sea Zone 19:** 1 Transport, 1 Destroyer

**Sea Zone 33:** 1 Cruiser, 1 Aircraft Carrier (with 1 Fighter)

**Sea Zone 42:** 1 Aircraft Carrier (with 2 Fighters), 1 Battleship

**Sea Zone 47:** 1 Submarine, 1 Destroyer, 1 Cruiser

**Sea Zone 49:** 1 Submarine

