

# Axis & Allies Strategic Commander Award Tournament (AA SCAT)

## OVERVIEW

The Axis & Allies Strategic Commander Award Tournament (AA SCAT) is designed to encourage the broad play of eight different Axis & Allies games. Play any of these games during a scheduled event time to earn AA SCAT points, which are awarded in one of two divisions—General or Admiral—depending on the particular game that is played. Players can compete in both divisions. Players earn points for every game they play but earn more points for longer games and for games they win. The winner of each division is the player with the most points earned in that division by the end of the convention.

## SCORING

Points are awarded to each player for every AA SCAT game they play and kept recorded by the GM. The number of points awarded depends on which game is played and whether a player wins or loses, according to the table below. All players on a team receive the same number of points; they are not split between players on a side.

## ELIGIBILITY TO WIN

The player meeting the eligibility requirements below and earning the most AA SCAT points in each division over the four days wins the Award for that division (General Award or Admiral Award).

- Must play a minimum of four games (not game types) in a division.
- Must play at least two different AA game types in a division.
- Example: Joe plays two games of 1942 and two games of Bulge. He is now **eligible** to win the General Award because he has played two different AA game types in the General Division and has played four games overall. To win, he must also have the most points in the division.
- The same player cannot win both the General and Admiral awards.
- 1942 & AA50 Tournament games count towards earning points in the AA SCAT but:
- The winner of the 1942 Tournament cannot win an AA SCAT award.
- The winner of the AA50 Tournament cannot win an AA SCAT award.

## ADDITIONAL RULES

- AA SCAT points are earned only for AA game events that have been scheduled throughout the convention under this format and by Greg Smorey GM/Event Organizer.
- **2<sup>nd</sup> Edition & AA Mini's/WAS** scheduled event games are **NOT** part of the AA SCAT.
- If the person having the highest point total over the four days is one of the winners of the 1942 or AA50 Tournaments, the AA SCAT award will be given to the player with the next highest total.
- In case of a tie, the two players must have a one game playoff on Sunday morning lasting no more than 4 hours. For the General Award, 1942 will be played. For the Admiral Award, the game played will be rolled randomly.
- All games played in the AA SCAT must be played under the rules system provided by the GM for that particular game. (NO home rules or online errata permitted!)

## PRIZES

- Awarded to the top 2 players in each AA SCAT division.
- Play in any AA game (this includes AA for Beginners & Casual scheduled AA games) and you earn the chance to win a prize at the awards ceremony on Sunday.

## POINTS TABLE

Game Event	GENERAL DIVISION				ADMIRAL DIVISION			
	Global 1940	Anniv. Ed.	1942	Bulge	Europe 1940	Pacific 1940	D-Day	Guad
Hours/Event Modifier	8	6	4	2	4	4	2	2
Points for Win	16.0	12.0	8.0	4.0	8.0	8.0	4.0	4.0
Points for Loss	7.2	5.4	3.6	1.8	3.6	3.6	1.8	1.8
Maximum Players/Team	3	2	2	1	2	2	1	1

**Example:** Joe plays 8 games: Global 1940 and wins, 1942 and loses, 1942 and wins, Bulge and loses; D-Day and wins, D-Day and wins, D-Day and wins, and D-Day and wins. Joe has received 29.4 points towards the General Award and 16 points towards the Admiral Award, tallied as follows: Global 1940 (Win = 16) + 1942 (Loss = 3.6) + 1942 (Win = 8) + Bulge (Loss = 1.8); D-Day (Win = 4) + D-Day (Win = 4) + D-Day (Win = 4) + D-Day (Win = 4). Since Joe played three game types and four games total in the General Award category, he is eligible for the General Award. Joe has played in four Admiral games but is not eligible to win the Admiral Award until he plays a second Admiral game type (i.e., not D-Day).

**IMPORTANT NOTE:** You are not required to participate in the AA SCAT in order to play AA games, or to have the chance to win a prize at the awards ceremony. But we hope the excitement of this new format will add to your Axis & Allies convention experience.

**Good Luck and Have Fun!**